

Revised: 07/02/2024

RULES



Seaway Shootout '24

Tournament

SeawayShootout.com

Seaway Shootout Tournament

(Rules & Regulations)

1. General Rules

- a) Ontario Baseball Association (O.B.A.) Constitution and Official Rules shall apply, subject to exceptions as indicated in the following rules and regulations. OBA RQ2 The Approved Playing Rules of 8U/9U are the specific rules for the 9U tournament.
- b) Payment of the entry fee will apply as an appearance bond and will not be refunded.
- c) The Seaway Surge Baseball Club Inc. and its officials accept no responsibility for the loss or damage to any equipment and/or injuries to any player, team officials or any other persons in the park during the tournament.
- d) There will be no infield practice permitted before any scheduled game. Where available, batting cages will be closed during games.

2. Conduct

- a) Managers and coaches are responsible for the conduct of their players and anyone involved with the team, both on and off the field.
- b) Ejection from any tournament game will result in an automatic suspension from the next scheduled game and/or the balance of the tournament depending on the circumstances.
- c) The decision of the umpire(s) is final. There will be no protest of judgement calls by the umpire(s).
- d) Any protest will be resolved by the Tournament Convenor. All decisions of the Tournament Convenor are final.
- e) By entering the Tournament you agree, when asked, to help cover fields with tarps and/or prepare diamonds after inclement weather.

3. Games

- a) Gametimes:
 - i. Games will commence promptly on time as per the schedule. Barring extenuating circumstances, any team unable to field nine (9) eligible players within fifteen (15) minutes of the scheduled starting time will default the game. Meaning 15 minutes after the scheduled start time.
 - ii. Games can start up to thirty (30) minutes in advance of their scheduled start time. Be read to play, check in at the diamond when you arrive.
 - iii. There will be a minimum of thirty (30) minutes between back-to-back games.
 - iv. If a team must travel from another location, appropriate travel time shall be added to the thirty (30) minute period.
- b) Game Lengths:
 - i. Games will be seven innings in length with a two (2) hour time limit.
 - ii. No new inning will start after two (2) hours have elapsed from the time of the first pitch of the game however, once started an inning will be completed unless the home team is batting and leading or scores the winning run when curfew is reached (see "Official Game" below).
 - iii. No time limit will apply in the Championship Game.
 - iv. The official scorekeeper will record the time of the first pitch and the umpire will announce the time to both teams. The determining factor is the time of the final out in the bottom of the inning.
- c) Mercy Rule:
 - i. An eighteen (18) run mercy rule will apply after three (3) innings (2 1/2 if the home team is ahead),
 - ii. fifteen (15) runs after four (4) innings (3 1/2 if the home team is leading),
 - iii. ten (10) runs after five innings (4 1/2 if the home team is leading) will be in effect for all games including all Playoff Games.

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- d) Official Game:
 - i. A seven (7) inning game will be considered an official game after four (4) innings of play or three-and-a-half (3 1/2) innings if the home team is ahead.
 - ii. If a game is stopped for weather, light failure, or park curfew after becoming an official game, it is over.
 - iii. If a game is stopped for weather, light failure, or park curfew prior to becoming an official game then it is suspended and will be resumed from the point of suspension.
- e) In case of rain or other delays, or in the event of a team withdrawing from the Tournament, the tournament schedule may be revised.
- f) In the event of a forfeit during the Round Robin, a score of "7-0" will be recorded with one (1) run being awarded per inning to the winning team (e.g. seven (7) runs after seven (7) innings).
- g) Standings will be determined by the number of points earned (two (2) points for a win; one (1) point for a tie and zero (0) points for a loss).
- h) Extra Innings Rules:
 - i. Round Robin games will remain tied.
 - ii. In the event of a tie at the conclusion of seven (7) innings and/or upon expiration of the time limit in any Quarter-Final, Semi-Final or Championship Game, the game will continue until such time as a winner is determined. For Playoff Brackets Games the following extra inning procedure will be followed :
 - 1. Each team will begin the extra inning, and any subsequent necessary extra innings, with a player on second base only, no outs.
 - 2. The placement of the runner for the extra inning will be determined by how the previous inning ended:
 - a. The hitter with the last plate appearance in the previous inning will be placed at second base.
 - iii. The traditional system of the visiting team hitting in the top of the inning and the home team hitting in the bottom of the inning will remain in effect until a winner is determined.

4. Homefield, Scoring & Lineups

- a) Home field will be determined prior to the start of all games by the flip of a coin with the team travelling the farthest making the call in all games pool or divisional games. In playoff off games the highest ranked seed using our Tiebreaker Rules will have choice of home field.
- b) The Seaway Surge, as the Tournament Host, will provide a scorekeeper for all games. If we are unable to provide an "Official Scorekeeper" for a game the home team is to keep the official score and hand back the scoresheet to the convenor at the end of the game with signatures of both team managers.
- c) Line-up cards must be presented to the official scorer's table fifteen (15) minutes prior to the game.

5. Pitch Count

- a) Baseball Ontario pitching rules will be enforced.
- b) Arm Care and Pitch Counts rules contained in Sections RP2.10 (Pitching Rules) and RP2.11 (Arm Care Rules) of the Baseball Ontario Rep Rule Book shall apply.

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- c) The Home Team will provide an "Official Pitch Counter" for the game.
 - i. The Official Pitch Counter will count the pitches of all players from both teams.
 - ii. The Official Pitch Counter will follow the rules of notifying the umpire when pitching limits have been met.
 - iii. At the conclusion of the game, the Official Pitch Counter will provide the Official Scorer with the pitch counts of all pitchers.
- d) The Home Team is responsible for completing the pitch counts on the OBA Pitch Count app.
- e) When playing non-Ontario based teams, Ontario teams will still be required to enter pitches for their team in the pitch app, leaving the information for the non-Ontario team blank. (The Tournament Convenor will have the pitching records from the non-Ontario teams, through the Official Scorekeeper's records.

6. Playoff Structure

- a) Four (4) Team Division:
 - i. Guaranteed three (3) round robin games.
 - ii. Top two (2) teams play for the championship.
- b) Five (5) Team Division:
 - i. Guaranteed four (4) round robin games.
 - ii. Top two (2) teams play for the championship.
- c) Six (6) Team Division:
 - i. Guaranteed three (3) round robin games
 - ii. Top four (4) teams qualify for playoffs.
- d) Seven (7) Team Division:
 - i. Guaranteed two (2) round robin games:
 - 1. Division sorted 1st to 7th
 - 2. 1st place team is awarded a bye.
 - 3. Quarterfinals: 2nd vs. 7th; 3rd vs. 6th; 4th vs. 5th
 - 4. Reseed 2nd to 4th
 - 5. Semifinals: 1st vs. 4th, 2nd vs. 3rd
 - 6. Winners play for the Championship.
- e) Eight (8) Team - Two (2) Pools:
 - i. Guaranteed three (3) round robin games within the pool
 - ii. Top two teams from each pool qualify for the playoffs.
 - iii. Semifinals: 1st vs. 4th; 2nd vs. 3rd
 - iv. Winners play for the Championship.
- f) Nine (9) Team Division:
 - i. Guaranteed two (2) round robin games:
 - 1. Division sorted 1st to 9th.
 - 2. 1st place team is awarded a bye.
 - 3. Quarterfinals: 2nd vs. 9th; 3rd vs. 8th; 4th vs. 7th; 5th vs. 6th
 - 4. Reseed 2nd to 9th
 - 5. Semifinals: 1st vs. 4th; 2nd vs. 3rd
 - 6. Winners play for the Championship.
- g) Ten (10) Team Division:
 - i. Guaranteed three (3) round robin games
 - ii. Top four teams qualify for playoffs.

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7. Tie Breaking Rules (as per OBA RP7.3)

In the event of a tie, the following tie-breaking formulas will be used:

- a) Teams with a forfeit loss are ineligible for tiebreakers.
- b) When two (2) teams are tied:
 - i. The head-to-head record among tied teams.
 - ii. Team with the smallest runs against ratio in games among tied teams. (Runs allowed divided by the number of defensive innings played.)
 - iii. Team with the smallest runs against ratio in all games. (Runs allowed divided by the number of defensive innings played.)
 - iv. Team with the highest runs for ratio in games among tied teams. (Runs scored divided by the number of offensive innings played.)
 - v. Team with the highest runs for ratio in all games. (Runs scored divided by the number of offensive innings played.)
 - vi. Coin toss.
- c) When three (3) or more teams are tied:
 - i. The tiebreakers will exclude 7 b) i.
 - ii. After the winner of that tie breaker is determined, the tiebreakers will continue, if necessary, excluding 7 b) i. as long as there are 3 or more teams tied.
 - iii. When only two (2) teams remain, the tiebreaker will start at 7 b) i.